

Module Code	Module Name	Prerequisite /Co - requisite (if any)	Credits	Results
Semester 7				
	Animation Elective		3 or 4	
	Animation Elective		3	
ENT3003	Entrepreneurial Skills	NONE	3	
	SCIT Elective		3 or 4	
	University Elective		3	
Semester 8				
ANI4001	Animation Capstone Project	RES3024	3	
ANI4002	Animation Production	ANI2003 & ANI3002	3	
CIT4036	Professional Development Seminar	Level 4	1	
	Management Elective		3 or 4	

F.Y.I

Remember your Academic Advisor is here to support you in making your academic decision

ANIMATION ELECTIVES		SCIT ELECTIVES	
CODE	MODULE TITLE	CODE	MODULE TITLE
ANI3005	Advanced Figure Drawing	CMP1026	Computer Networks I
ANI3006	Animation History II	CIT2011	Web Programming
ANI3007	Storytelling for Animation II	CMP2019	Software Engineering: analysis & Design
ANI3008	Scriptwriting II	CIT3021	Foundations of Information Systems
ANI3009	Animation Actors	CIT4031	IS Auditing
ANI3010	Animation Internship	CIT3025	IS Innovation and Emerging Technologies
ANI3011	Sequential Narrative	CIT3023	Introduction to Human Computer Interface
MANAGEMENT ELECTIVES		CIT3017	Network Administration & Technical Support
CODE	MODULE TITLE	CMP2018	Database Design
MAN3001	Management & Organization	CIT4009	Enterprise Computing
ACC1001	Accounts	CIT4032	IS Planning & Management
MKT2001	Fundamentals of Marketing		
LAW2001	Business Law		



**University of Technology, Jamaica
Module Selection Guide**

**School of Computing & Information
Technology**



BSc. in Animation Production and Development

Student's Name:

Student's Id #:

Start Date:

Name - Academic Advisor/PL/PD:

N.B. To be awarded the Bachelor of Science degree in Animation Production and Development, students must complete **121 -126 credits**, including electives.

Check the student portal to identify your academic advisor.

Module Code	Module Name	Prerequisite /Co- requisite (if any)	Credits	Results
Semester 1				
ANI1001	Animation Theory I	NONE	3	
ANI1002	Animation Tools I	INT1001 (C)	3	
ANI1003	Animation History I	NONE	3	
ANI1004	Life Drawing and Practices	NONE	3	
INT1001	Information Technology	NONE	3	
Semester 2				
ANI1005	Animation Theory II	ANI1001	3	
ANI1006	Animation Tools II	ANI1002 & ANI1001	3	
ANI1007	Dimensional Drawing 2D	ANI1004	3	
CAT1001	Writing Workshop I	NONE	3	
MAT1047	College Math 1B	NONE	4	
CSP1001	Community Service Project	NONE	1	
Semester 3				
ANI2001	Dynamic Anatomy I	ANI1007	3	
ANI2002	Critical Structures (Storyboard Concepts)	NONE	3	
ANI2003	Digital Media and Sound Effects	ANI1005 & ANI1006	3	
ANI2004	Storytelling for Animation I	CAT1001	3	
COM2014	Academic Writing II	CAT1001	3	

Module Code	Module Name	Prerequisite /Co- requisite (if any)	Credits	Results
Semester 4				
ANI2005	Dynamic Anatomy II	ANI2001	4	
ANI2006	Introduction to Figure Analysis	ANI2005(C)	3	
ENS3001	Environmental Studies	NONE	3	
HEA3004	Fitness & Wellness	NONE	3	
SCT2001	Science and Technology	NONE	3	
ANI2007	Scriptwriting I	ANI2004	4	
ANI2008	2D Frame Development	ANI1006	3	
Semester 5				
ANI3001	3D Modeling and Animation	ANI2003 & ANI2008	4	
	Animation Elective		3 or 4	
CIT4024	IT Project Management	INT1001	3	
PSY1002	Introduction to Psychology	NONE	3	
HUM3010	Professional, Ethics and Legal Implications of Computing Systems	CAT1001	3	
Semester 6				
ANI3002	Animation Business Operations	CIT4024	3	
ANI3003	Dimensional Drawing 3D	ANI1007 & ANI3001	4	
ANI3004	Presentation Skills Theory	ANI2007	3	
RES3024	Computing Research Methods	CAT1001	3	
	SCIT Elective		3 or 4	